

```
»%Here are the examples from class, Monday, Jul 19
»%First, the code for the solution of a tridiagonal system:
»type tri dag
```

```
function w=tri dag(a, b, c, f)
```

```
 m=length(a);
```

```
 al ph=[ a(1) ]; gam=[ c(1)/a(1) ];
 j=2;
 while j<=m-1
 al ph=[ al ph, a(j)-b(j)*gam(j-1) ];
 gam=[ gam, c(j)/al ph(j) ];
 j=j+1;
 end
 al ph=[ al ph, a(m)-b(m)*gam(m-1) ];
```

```
 j=2;
 z=[ f(1)/al ph(1) ];
 while j<=m
 z=[ z, (f(j)-b(j)*z(j-1))/al ph(j) ];
 j=j+1;
 end
```

```
w=zeros(m, 1); w(m)=z(m);
j=m-1;
while j>=1
w(j)=z(j)-gam(j)*w(j+1);
j=j-1;
end
```

```
»%Now for an example:
```

```
»a
```

```
a =
```

```
 4      4      4      4      4      4      4      4      4      4
```

```
»b
```

```
b =
```

```
 0      1      1      1      1      1      1      1      1      1
```

»c

c =

1 1 1 1 1 1 1 1 1 0

»f

f =

1 2 3 4 5 6 7 8 9 10

»%Let's count operations.

»flops(0)

»tridag(a, b, c, f)

ans =

0.1667
0.3333
0.5000
0.6668
0.8327
1.0025
1.1572
1.3686
1.3684
2.1579

»n1=flops

n1 =

136

»%Let's compare the efficiency of this scheme with plain-old Gauss:

»A=[4 1 0 0 0 0 0 0; 1 4 1 0 0 0 0 0; 0 1 4 1 0 0 0 0;
0 0 1 4 1 0 0 0; 0 0 0 1 4 1 0 0 0; 0 0 0 0 1 4 1 0 0;
0 0 0 0 0 1 4 1 0 0; 0 0 0 0 0 0 1 4 1 0; 0 0 0 0 0 0 0 1 4 1;
0 0 0 0 0 0 0 0 1 4]

A =

4	1	0	0	0	0	0	0	0	0
1	4	1	0	0	0	0	0	0	0
0	1	4	1	0	0	0	0	0	0
0	0	1	4	1	0	0	0	0	0
0	0	0	1	4	1	0	0	0	0
0	0	0	0	1	4	1	0	0	0
0	0	0	0	0	1	4	1	0	0
0	0	0	0	0	0	1	4	1	0
0	0	0	0	0	0	0	1	4	1
0	0	0	0	0	0	0	0	1	4

»flops(0)
»A\f'

ans =

0.1667
0.3333
0.5000
0.6668
0.8327
1.0025
1.1572
1.3686
1.3684
2.1579

»n2=flops

n2 =

785

»Finally, let's see how terrible matrix inversion would be.
»flops(0)
»inv(A)*f'

ans =

0.1667
0.3333
0.5000

0. 6668
0. 8327
1. 0025
1. 1572
1. 3686
1. 3684
2. 1579

»n3=f1 ops

n3 =

2049

»%Look at the operation counts again:
»[n1 n2 n3]

ans =

136 785 2049

»